

THE 31th ANNUAL GREAT SALT LAKE WOODCARVERS SHOW & COMPETITION



2026

Show and Competition

Friday March 20 12:00 pm - 7:00 pm

Saturday March 21 9:00 am - 5:00 pm

Registration

Thursday March 19 - 9:00 am - 7:00 pm

Judging

Friday March 22—9:00 am - 11:30 am

Vendor and Display Set-up

Thursday March 19 9:00 am - 6:30 pm ONLY

Location:

WHEELER HISTORIC FARM

6351 S. 900 E.

SALT LAKE CITY, UT 84121

GREAT SALT LAKE WOODCARVERS

REGISTRATION INFORMATION FOR COMPETITION

All work must be registered on Thursday March 19th between 9:00 am - 7:00 pm
at the Wheeler Historical Farm

Vendor and table set-up will be Thursday March 19

Pre-registration will be accepted. Mail forms by March 14th to

Marilyn Ure
6490 S 2520 E
Salt Lake City, UT 84151

Or email to Marilyn@gslcarvers.com

Judging will start at 9:00 a. m. Friday March 20th and will last until the judges are finished with their work. Awards will be attached by noon on Friday when the show opens.

- 1) **ELIGIBILITY:** This is an open show and everyone is eligible to enter under the "Guidelines".
- 2) **ENTRY FEES:** The entry fee for each piece registered is \$8.00 for mail in and \$7.50 on day of registration.
- 3) **LIMITS:** There is a limit of two (2) entries in the same numbered category by the same carver. There is NO LIMIT on the total number of carvings entered in the show.
- 4) **ENTRIES:** A carver may enter a total of one carving in a skill level above their recorded skill level, if they wish to see how it will do. If a carving wins a first, second or third, in a level above the carvers "recorded skill level", the carver will be required to move to that skill level the next show year. A carver cannot step down to a lower skill level, even if the carver has changed to a different style of carving, unless: **exception** - if a carver has entered during the two show years, at three different club shows, without winning a first, second or third, then the carver may petition the Show Chair to allow the carver to move to a lower skill level.
- 5) **REPEAT ENTRIES:** A carver may repeat an entry from previous shows or the previous year to see if a better award can be won, unless the carving won the "Best of Division", in which case, the carving needs to be moved up a skill level the following year.
- 6) **NAMES:** All carvings must be registered in the name of the carver. If a carving is the work of two or more people, all names must be on the registration and on any place cards during the event. All group carvings will be entered at the level of the most advanced carver.
- 7) **SEMINAR:** Any carving carved for a Roughout or carved while participating in a professional class will be entered in the Roughout/Class category.
- 8) **SKILL LEVEL STANDING:** A carver may petition the Show Committee for a review, if the carver believes they are subject to unfair competition or are being forced to compete above their present ability.

**Please fill out the registration form and bring
with you to registration on Thursday.**

9) LEVELS OF ENTRY:

BEGINNER - First level of entry up to the age of 16

Novice - A carver may enter at this skill level until winning three first place awards or one best of division at a woodcarving show. The carver then moves to the Intermediate level.

Intermediate - Once carvers have qualified at the Intermediate level they remain at this skill level until winning three first place awards or one best of division at a woodcarving show. The carver then moves to the Open level.

Open - Once carvers have qualified at the Open level they remain at this skill level until winning ten first place awards or three best of division at a woodcarving show. The carver then moves to the Expert level.

Expert - A carver who has won ten first place awards or three best of division at the Open level.

PROFESSIONAL - A Carver who makes his/her living/partial living selling classes or carving related products.

A carver may enter his pieces in a level higher than he has qualified for , but once winning any award in the higher level he cannot step down a level at future shows. All entries must be in the same level of entry.

10) **CHANGES:** The Show Committee may change an entry to a more appropriate Section, Division, or Category, if deemed necessary for equality of the competition. If there is only one entry in a category, the carving may be moved by the Show Chair, to another or mixed category. The Judges and/or Show Committee may refuse any carving(s) deemed not appropriate.

11) **JUDGES & JUDGING** - A Judge's determination shall be final and not subject to review. A Judge may recommend changing a carving to a different category, but the final move is the decision of the Show Committee. Carvers will not be allowed in the judging area Friday morning, during the judging session. No critique will be given during the judging.

12) **HANGERS** - All hanging pieces must have sturdy hanging devices. All plates should include a display stand or plate holder.

13) **DISPLAY** - Arrangements must be made in advance for special handling or other attention required, especially for large or unusual pieces.

14) **CARVING TERMS:** The term "Natural" means that there is no artificial coloration on any part of the carving other than the eyes. The only exception is that the carving may have painted or glass eyes. The term "Painted" means that there is artificial coloration on any part of the carving other than the eyes. The term "Relief" refers to a carving view from one side and carved from a single piece of wood either laminated or whole, and must NOT be attached to a separate piece of wood. The term "Wood Burn" means this is a featured portion of the entry.

15) **LIABILITY** - The participating club, any officer or member, or the Host Facility or employee thereof, cannot be held responsible for any loss or damage from any cause before, during or after the show. The club, officers or members cannot be held responsible for any checks issued to carvers for sale of carvings during the show. The ONLY official comments or announcements are those of the Show Committee.

- 16) **SPECIAL DISPLAYS** - Pieces that require special display considerations such as lighting, display cases or unusual settings will be reviewed on an individual basis. Special set-up considerations such as use of fork lift, structural supports, etc, will be subject to special fees. Please check with Show Committee if you have any questions.
- 17) **HOURS**– All carvings must remain on exhibit until released by the Show Committee. No entry may be removed or touched until the end of display at 5:00 pm Saturday March 21. **NO EXCEPTIONS** All carvings must Be picked up by 5:00 pm on Saturday March 21 (Also see Rule 17)
- 18) **PROBLEMS** - Any problem, disagreement, complaint or special attention must be filed with the Show Committee for review. A review of Skill Level must be filled out in writing to the Show Committee.
- 19) **AWARDS** - An award may not be given at this judged show when the quality of the carving is not deserving.
- 20) **ACCEPTABILITY** - This is a family show. As such carvers are asked to use good judgment in regard to any entry. (Also see rule 11)

The 31st Annual Great Salt Lake Woodcarvers Competition And Exhibition Registration Information Forms

**NOTE: No entry may be removed from the show until after 5:00 p.m.
(when show closes) on Saturday March 21, 2026 NO EXCEPTIONS!!!**

FIRST NAME _____ **LAST NAME** _____

ADDRESS _____

CITY _____ **STATE** _____ **ZIP** _____

PHONE _____ **CELL PHONE** _____
MANDATORY

EMAIL ADDRESS _____

Check one box for skill level:

Beginner	Novice	Intermediate	Open	Expert	Professional
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Below list the Div/Cat.	Description	Wood	Fee
Example:			
D/400	Bear	Bass	\$7.50

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____

Total

**Please fill out this registration form and bring
with you to registration on Thursday.**



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JUDGING STANDARDS

ORIGINALITY AND DESIGN

1. Unusual and exceptional interpretation of subject matter
2. True to life where applicable.
3. Proper proportion, anatomy and balance
4. Use of light, shadow and color
5. Arrangement with display ability

SKILLED EXECUTION

1. Good carving techniques
2. Properly fitting add-ons, such as an object in hand, feather insertion, etc.
3. Difficulty of carving subject and the wood.
4. Use of wood grain, color, knots, etc. to enhance carving appeal.
5. Use of tools and clean-up of cuts.

SURFACE FINISH

1. Sanding or excess of sanding
2. Blemished, fuzz removal, clean-up of surfaces
3. Application of colors, stained or finish
4. True to life (if applicable)
5. Realistic

FINAL PRESENTATION

(In review of all of the above)

1. Consideration of decorative value
2. Continuity
3. Artistic appeal
4. Habitat adds or detracts to display, if realistic.

AWARDS AND PRIZES

AWARDS

1. People's Choice—One award each day
2. Wheeler Historic Farm
3. Treeline
4. Carvers Choice

All entries carved from Roughouts, not cutouts, must be entered in the Roughout/Class Category

ENTRY CLASSIFICATIONS

Beginner Novice Intermediate Open Expert Professional

Division A – All Birds

- 100 Realistic
- 101 Stylized, smoothie
- 102 Caricature
- 103 Other (group/scene)
- 104 Rough-out or Class or instructor assisted

Division B- All Fish, including Whales and Dolphins

- 200 Realistic
- 201 Stylized
- 202 Caricature
- 203 Other (group/scene)
- 204 Rough-out or Class or instructor assisted

Division C – Reptiles and Amphibians (snakes, frogs, Salamanders and newts)

- 300 Realistic
- 301 Stylized
- 302 Caricature
- 303 Other (group/scene)
- 304 Rough-out or Class or instructor assisted

Division D – Animal

- 400 Realistic
- 401 Stylized
- 402 Caricature
- 403 Other (group/scene)
- 404 Rough-out or Class or instructor assisted

Division E– Human (all nationalities)

- 500 Realistic
- 501 Stylized
- 502 Caricature
- 503 Other (other styles, groups/scenes)
- 504 Rough-out or Class or instructor assisted

Division F – Walking Sticks and Canes

- 600 Realistic
- 601 Stylized
- 602 Caricature
- 603 Natural finish
- 604 Rough-out or Class or instructor assisted

Division G– Mythical/Religious (any finish)

- 700 Mythical Characters , (elf, gnome, fairy, wizard, witch, snow-man, troll, Mermaid, Uncle Sam, clown, leprechaun, dragon, unicorn, etc.)
- 701 Santa, Father Christmas, Saint Nicholas, Mrs. Claus, etc.
- 702 Christmas Ornaments
- 703 Religious Theme (crosses, plaques, angels, kachinas, totems, etc.)
- 704 Rough out/Class or instructor assisted

Division H – Special Type (any finish)

- 800 Relief carving (high or low)
- 801 Chip Carving
- 802 Spoons
- 803 Gunstocks
- 804 Rough-out or Class or instructor assisted
- 805 Folk Art, Simple decorative, Utilitarian, Rustic

Division I Furniture (chests, boxes, mirrors, doors, mantels, clocks, frames, tables etc)

900 Carved

901 Burned

902 Painted

903 Natural Finish

Division J Miniatures (must be carved from a 2' block of wood or smaller)

1000 Realistic

1001 Stylized

1002 Caricature

1003 Other (group /scene)

1004 Rough-out or Class or instructor assisted

Division K – Special Type (any finish, machine assisted)

1100 Wood Burning, Pyrography

1101 Intarsia, Marquetry

1102 Fretwork and Scroll saw

1103 Wood Turning

1104 Chain Saw Carving

Division L- Non Wood, Natural Material

1200 Bone, Antler, Ivory, Tagua nuts (all)

1201 Eggs (all eggs must be fixed to a base and moved into place by the carver.)

1202 Gourds (all)

1203 Other, must be carved or burned

Division M – Whittling (items done with knife only, no sanding; such as; chains, balls in cage, fans etc)

1300 Realistic

1301 Stylized

1302 Caricature

1303 Other (group or scene)

Division N – Miscellaneous (entries not covered in any other categories. boots , shoes, flowers, saddles, etc.)

1400 Realistic

1401 Stylized

1402 Caricature

1403 Other (group/ scene)

1404 Rough-out or Class or instructor assisted

An entry cannot be entered into Miscellaneous if there is a category appropriate to be put into.

Division O– Youth (16 and under)

1500 Realistic

1501 Stylized

1502 Caricature

1503 Other

Division P– Foundwood (driftwood weathered natural wood, etc.)

1600 Realistic

1601 Stylized

1602 Caricature

1603 Other

Division Q - Bark

1700 Structures

1701 Human

1702 Other

1704 Rough-out or Class or instructor assisted



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